

Basic Lathe Training

Training course

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TYPES OF LATHES



ST SERIES

- ST-10 → 55
- ST-40 → 45L
- ST-10 → 35Y

The Haas ST Series highperformance turning centers were designed from the ground up to provide setup flexibility, extreme rigidity, and high thermal stability.



TL SERIES

- TL-1
- TL-1-EDU
- TL-2

The Haas TL Series Toolroom
Lathes are affordable, easy to
use, and offer the precision
control and flexibility of the Haas
CNC system. Because they are
very easy to learn and operate –
even without knowing G-code –
they are perfect for start-up
shops, or as a first step into CNC
machining.



DS SERIES

DS-30Y

The DS-30Y Y-axis turning center combines dual-spindle turning with Y axis, C axis, and live tooling to create a powerful "done-in-one" machining solution for any shop. Off-center milling, drilling, and tapping operations are possible for increased machining capabilities.



CL SERIES

CL-1

The innovative Haas CL-1 is an ultra-compact CNC chucker lathe that comes standard with an 8-station automatic turret, making it perfect for high-volume production of small, precision parts, such as those found in the communications, aerospace, medical, and dental industries. The CL-1 can be moved easily with a pallet jack or equipment dolly, and is small enough to fit into most freight elevators.

TYPES OF TURRETS



BOLT-ON TURRET

THE HAAS 12-STATION BOLT-ON TOOL TURRET PROVIDES SUPER-RIGID MOUNTING OF TURNING TOOLS AND BORING BARS. THE TURRET ACCEPTS INDUSTRY-STANDARD BOLT-ON TOOLHOLDERS AROUND THE PERIMETER, AND HAS RADIAL SLOTS ON THE FACE FOR MOUNTING TURNING TOOLS IN EITHER THE RIGHT- OR LEFT-HAND DIRECTION.



VDI TURRET

THE HAAS 12-STATION VDI TURRET ACCEPTS INDUSTRY-STANDARD LIVE-TOOLING HEADS (WHEN COMBINED WITH THE LIVE TOOLING OPTION) AND STATIONARY TOOLHOLDERS WITH VDI40 CONNECTIONS. A SINGLE LOCKING WEDGE SECURES THE TOOLHOLDERS IN THE TURRET, ALLOWING QUICK, EASY SETUPS.



HYBRID TURRET

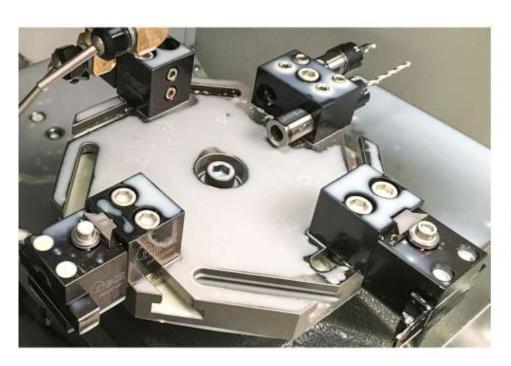
THE HAAS 12-STATION HYBRID TURRET ACCEPTS VDI40 TOOLS (INCLUDING LIVE TOOLS), AS WELL AS INDUSTRY-STANDARD BOLT-ON TOOLS. THE TURRET HAS 6 VDI STATIONS AND 6 BOLT-ON STATIONS (RADIAL SLOTS FOR TURNING TOOLS AND PERIMETER STATIONS FOR ID TOOLS).



BMT65

THE HAAS 12-STATION BMT65 TURRET PROVIDES EXTRA-RIGID MOUNTING FOR TURNING AND BORING TOOLS TO IMPROVE CUTTING PERFORMANCE, AND OFFERS ADDITIONAL TOOL CLEARANCE WHEN WORKING WITH A TAILSTOCK. INDUSTRY-STANDARD TOOLHOLDERS INSTALL EASILY, WITHOUT ADDITIONAL ALIGNMENT, TO REDUCE SETUP TIMES. THE TURRET IS AVAILABLE IN BOTH STATIC AND DRIVENTOOL VERSIONS.

THE BMT65 TURRET WITH LIVE TOOLING ALLOWS SECONDARY OPERATIONS — MILLING, DRILLING, SLOTTING, AND TAPPING — ON THE FACE OF THE PART AND AROUND THE DIAMETER. TO BOOST PRODUCTIVITY EVEN MORE, A HALF-INDEX OPTION IS AVAILABLE FOR BOTH VERSIONS THAT DOUBLES YOUR AVAILABLE TOOL STATIONS TO 24.



8 STATION AUTOMATIC TURRET

4 or 8 Station automatic tool turret. This turret accommodates gang-style tooling with $\frac{1}{2}$ ".

PENDANT OVERVIEW

PENDANT OVERVIEW

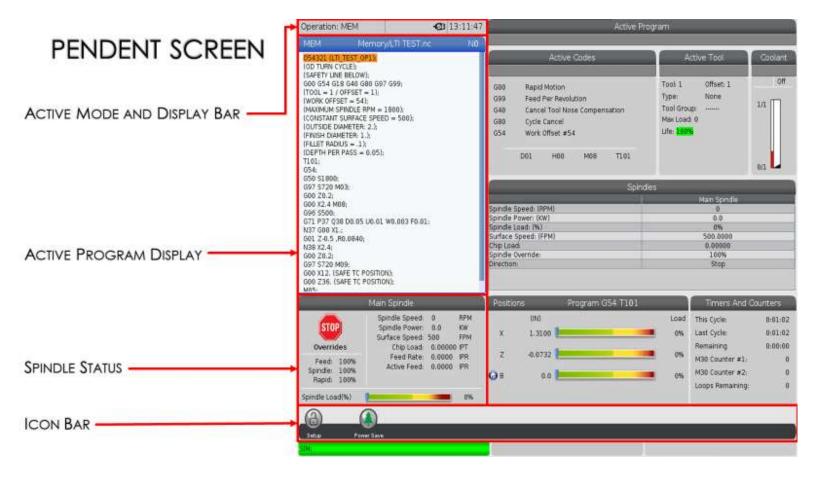
- STARTING YOUR MACHINE
- NUMERICAL/ ALPHABETICAL NUMBER KEYS
- OVERRIDES KEYS
- JOG KEYS
- Mode Keys
- DISPLAY KEYS
- FUNCTION KEYS

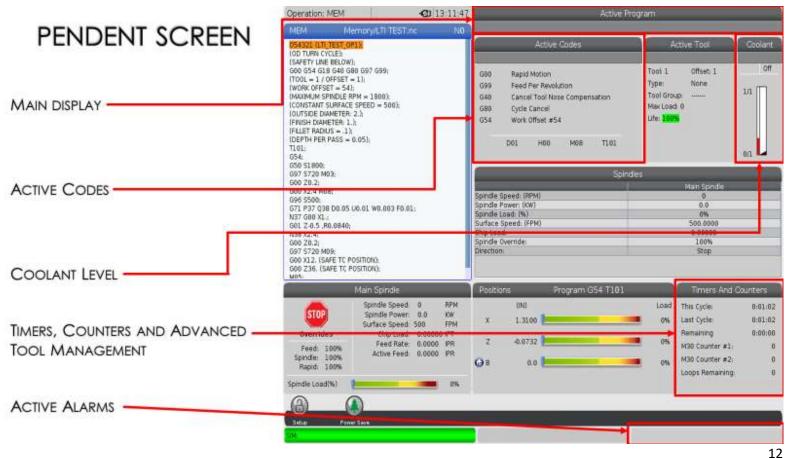


STARTING YOUR MACHINE

- 1. PRESS THE "POWER ON" BUTTON
- 2. TWIST THE EMERGENCY STOP NOB TO THE RIGHT
- 3. PRESS "RESET" TO CLEAR ALL ACTIVE ALARMS
- PRESS "POWER UP/RESTART" TO HOME THE MACHINE
 - BE SURE THAT NOTHING WILL HIT BEFORE BEGINNING THIS PROCESS









NUMERICAL / ALPHABETICAL KEYS

- ALPHABETIC KEYS
 - THE SHIFT KEY ALLOWS YOU TO ACCESS BUTTONS WITH ALTERNATIVE FUNCTIONS, DISPLAYED IN YELLOW
 - "EOB" STANDS FOR END OF BLOCK
- NUMERIC KEYS



OVERRIDES KEYS

THE OVERRIDE KEYS ALLOW YOU TO CHANGE THE FEED RATE, SPINDLE SPEED, SPINDLE DIRECTION AND RAPID MOVEMENT RATE



OVERRIDES KEYS

- . WHILE RUNNING A PROGRAM YOU CAN:
- ADJUST THE FEED RATE OF THE MACHINE BY INCREMENTS OF 10%
- THE FEED RATE CAN BE RESET STRAIGHT TO 100%
- THE FEED RATE CAN BE CONTROLLED BY THE "HANDLE JOG" WHEEL A PERCENT AT A TIME
- THE SAME CAN BE DONE WITH THE SPINDLE SPEED
- THE DIRECTION OF THE SPINDLE CAN BE CHANGED
- THE RAPID MOVEMENT CAN BE DECREASED TO SPECIFIC INCREMENTS



JOG KEYS

THE JOG KEYS ALLOW YOU TO MOVE THE VARIOUS AXIS WITHIN THE MACHINE



JOG KEYS

- "TS" MOVES THE TAILSTOCK TOWARDS THE WORKING
 AREA
- "TS RAPID" MOVES THE TAILSTOCK IN THE A SELECTED DIRECTION AT THE RAPID FEED RATE
- "TS" MOVES THE TAILSTOCK AWAY FROM THE WORKING AREA
- THESE ALLOW YOU TO MOVE THE MACHINE IN THE SPECIFIED DIRECTION
- "CHIP FWD" MOVES THE CHIP AUGER FORWARD, PUSHING CHIPS OUT
- . "CHIP STOP" STOPS THE CHIP AUGER
- "CHIP REV" MOVES THE CHIP AUGER BACKWARDS, BRINGS CHIPS BACK IN



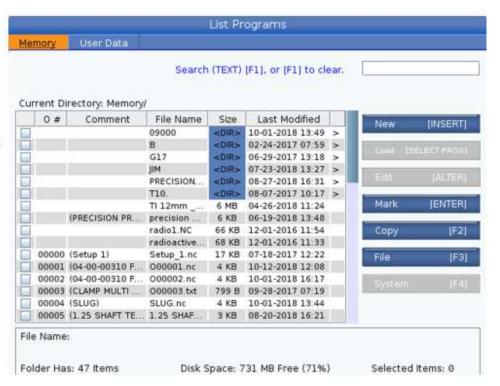
THE MODE KEYS ALLOW YOU TO USE VARIOUS FUNCTIONS THROUGHOUT YOUR MACHINE



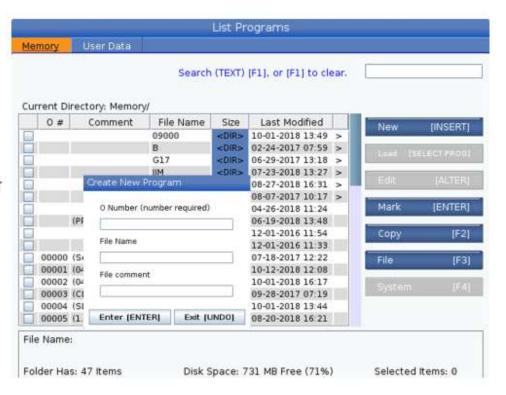
- "LIST PROGRAM" WILL DISPLAY THE CURRENT PROGRAMS IN THE MACHINES MEMORY, A CONNECTED USB OR ANY OTHER MEMORY DRIVE CONNECTED TO YOUR MACHINE
- "SELECT PROGRAM" TAKES THE HIGHLIGHTED PROGRAM AND MAKES IT THE ACTIVE PROGRAM
- "SEND" ALLOWS YOU TO SEND A PROGRAM FROM THE MACHINE TO COMPUTER
- "RECEIVE" ALLOWS YOU TO RECEIVE A PROGRAM FROM A COMPUTER
- "ERASE PROGRAM" WILL ERASE THE HIGHLIGHTED PROGRAM. IF THE PROGRAM IS ACTIVE IT CANNOT BE ERASED



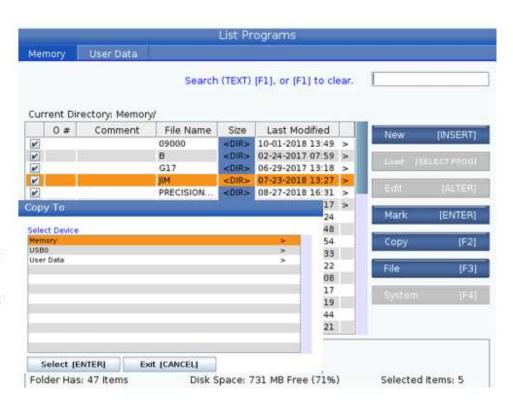
- WHEN PRESSING "LIST PROGRAM" THIS SCREEN:
 - "INSERT" WILL ALLOW YOU TO CREATE A NEW PROGRAM
 - "ENTER' WILL ALLOW YOU TO SELECT MULTIPLE PROGRAMS
 - "F2" WILL COPY ANY SELECTED PROGRAMS
 - "F3" WILL TO



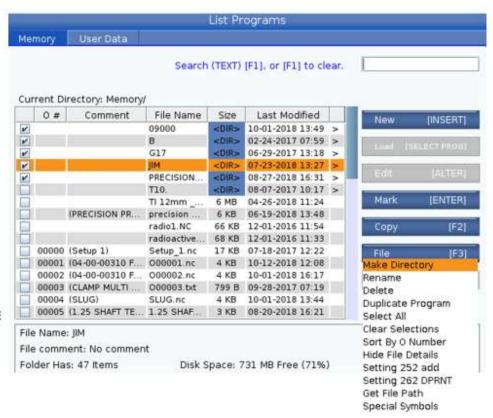
- WHEN PRESSING "INSERT" YOU WILL GET THIS PROMPT WHERE YOU WILL INPUT
 - PROGRAM NUMBER
 - THE FILE NAME
 - COMMENTS ON THE FILE



- WHEN PRESSING "F2" YOU WILL BE PROMPTED TO SELECT A LOCATION TO COPY THE PROGRAMS TO
 - YOU CAN SELECT TO SAVE TO THE MEMORY, A USB OR A NETWORK DRIVE THAT YOU MAY HAVE SET UP
 - FILES CAN BE SAVED INTO ANY FOLDERS WITHIN THESE STORAGE LOCATIONS



- WHEN PRESSING "F3" YOU WILL BE PROMPTED TO SELECT:
 - Make a directory (make a folder)
 - RENAME (A PROGRAM)
 - DUPLICATE PROGRAM
 - SELECT ALL
 - CLEAR SELECTIONS
 - SORT BY O NUMBER
 - HIDE FILE DETAILS
 - SETTING 252 ADD (SUBPROGRAM LOCATION)
 - SETTING 262 DPRNT (ALLOWS MACHINE TO COMMUNICATE WITH EXTERNAL DEVICES
 - GET FILE PATH
 - SPECIAL SYMBOLS



- "ZERO RETURN" ALLOWS YOU TO RETURN THE AXIS TO MACHINE ZERO
- "ALL" PRESSED AFTER "ZERO RETURN" WILL RETURN
 ALL AXIS TO THEIR MACHINE HOME POSITION
- "ORGIN" SETS SELECTED VALUES TO ZERO IN DIFFERENT DISPLAYS
- "SINGLE" WHEN PRESSED AFTER SELECTING AN AXIS
 USING THE ALPHA KEYS AND "ZERO RETURN" WILL
 RETURN ONLY THE SELECTED AXIS TO MACHINE HOME
- "HOME G28" WILL RETURN ALL THE AXIS TO HOME IN A RAPID MOTION. BY SELECTING AN AXIS BEFORE PRESSING THIS YOU CAN RETURN A SINGLE AXIS AT A TIME



- "HANDLE JOG" ALLOWS YOU TO SELECT AND AXIS USING THE JOG KEYS AND MOVE THAT AXIS USING THE HAND WHEEL
- THE TOP NUMBER IS THE RATE THAT THE MACHINE WILL MOVE PER CLICK OF THE HAND WHEEL. WHEN IN MM THE DECIMAL TO RIGHT ONE SPACE (I.E. $.0001 \rightarrow .001$)
- THE BOTTOM NUMBER SETS THE MOVEMENT SPEED AFTER PRESSING "JOG LOCK" AND SELECTING THE AXIS YOU WOULD LIKE TO MOVE



- "MDI/DNC" ALLOWS YOU TO GO INTO MDI MODE WHICH IS A PLACE TO WRITE TEMPORARY PROGRAMS OR CODES
- "COOLANT" TURNS THE COOLANT ON
- "SPINDLE JOG" ALLOWS YOU TO USE THE HAND WHEEL TO MOVE THROUGH A PROGRAM OR OTHER MENUS
- "TURRET FWD" ROTATES THE TURRET TO THE NEXT TOOL
- "TURRET REV" ROTATES THE TURRET TO THE PREVIOUS TOOL
- "TURRET FWD" OR "TURRET REV" YOU CAN GO DIRECTLY TO THE TOOL NUMBER AND THE MACHINE WILL GO IN THE MOST EFFICIENT DIRECTION



MODE KEYS

PRESSING "MDI" WILL BRING YOU TO THE MDI MODE WHERE YOU CAN CREATE TEMPORARY PROGRAMS

```
MDI
                                                  NO
(OD Profile Removal Cycles):
( SAFETY LINE BELOW );
G00 G54 G18 G40 G80 G97 G99;
(TOOL = 1 / OFFSET = 1);
( MAXIMUM SPINDLE RPM = 1800 );
( SURFACE SPEED SPEED = 500 );
( DEPTH PER PASS = 0.05 );
( WORK OFFSET = 54):
(OD STOCK REMOVAL CYCLE):
T101:
G54:
G50 S1800;
G96 S500 M03;
G00 Z0.1:
M08:
G00 X1.1 Z0.1;
G71 P1720 Q1721 D0.05 U0.01 W0.003 F0.01;
N1720 G40 X0. Z0.1:
G01 X0. Z0.025:
G01 X0. Z0.025;
G01 X0. Z0.:
G01 X0.25 Z0.;
G01 X0.25 Z-1.:
G01 X0.5 Z-1.:
G01 X0.5 Z-2.;
G01 X0.75 Z-2.:
G01 X0.75 Z-2.;
GA1 XA 75 7-3 .
```

- "MEMORY" WILL BRING YOU TO YOUR SELECTED PROGRAM AND BRING YOU INTO A STATE TO RUN THE **PROGRAM**
- "SINGLE BLOCK" WILL ALLOW YOU TO RUN THROUGH A PROGRAM ONE LINE AT A TIME
- "DRY RUN" IS USED TO CHECK YOUR PROGRAM BY CUTTING AIR AND WITH LOWER FEEDS AND RAPID MOVEMENTS. USUALLY RUN WITHOUT A PART IN THE MACHINE
- "OPTION STOP" WHEN TURNED ON, THE MACHINE WILL STOP WHEN IT REACHES AN MO1 COMMAND
- "BLOCK DELETE" WILL TELL YOUR PROGRAM TO IGNORE ANY LINES WITH A FORWARD SLASH ("/") AT THE BEGINNING OF THE LINE



MODE KEYS

PRESSING MEMORY WILL BRING UP YOUR SELECTED PROGRAM INTO A STATE BE RUN BY PRESSING "CYCLE START"

MEM Memory/LTI TEST.nc NO 054321 (LTI TEST OP1); (OD TURN CYCLE): (SAFETY LINE BELOW); G00 G54 G18 G40 G80 G97 G99; (TOOL = 1 / OFFSET = 1);(WORK OFFSET = 54); (MAXIMUM SPINDLE RPM = 1800): (CONSTANT SURFACE SPEED = 500): (OUTSIDE DIAMETER: 2.); (FINISH DIAMETER: 1.); (FILLET RADIUS = .1); (DEPTH PER PASS = 0.05); T101: G54: G50 S1800: G97 S720 M03: G00 Z0.2: G00 X2.4 M08; G96 S500: G71 P37 O38 D0.05 U0.01 W0.003 F0.01; N37 G00 X1.: G01 Z-0.5 ,R0.0840; N38 X2.4; G00 Z0.2; G97 S720 M09; G00 X12. (SAFE TC POSITION): G00 Z36. (SAFE TC POSITION): M05:

- "EDIT" ALLOWS YOU TO EDIT YOUR SELECTED PROGRAM AND REACH VPS (VISUAL PROGRAMMING SYSTEM) IN YOUR MACHINE
- "INSERT" WILL INPUT ANY INFORMATION FROM YOUR INPUT BAR OR THE CLIPBOARD AFTER THE CURSOR POSITION
- "ALTER" REPLACES THE HIGHLIGHTED TEXT WITH THE TEXT FROM THE INPUT BAR OR THE CLIPBOARD
- "DELETE" WILL DELETE THE HIGHLIGHTED TEXT
- "UNDO" WILL UNDO THE LAST 40 CHANGES MADE TO A PROGRAM



- Pressing "EDIT" WILL ALLOW YOU TO EDIT YOUR PROGRAM. BY PRESSING:
 - "MEMORY" YOU WILL SAVE ANY CHANGED AND SET IT AS THE ACTIVE PROGRAM. IT WILL BRING YOU TO A POSITION TO RUN THE PROGRAM
 - "F1" WILL ALLOW YOU TO ACCESS THE MENU ON THE TOP TAB
 - "F2" WILL ALLOW YOU TO SELECT MULTIPLE LINES OF G-CODE
 - "F4" WILL PASTE ANYTHING SAVED TO THE CLIPBOARD Clipboard INTO THE PROGRAM



- ONCE YOU PRESS "F1" YOU WILL GO TO THE MENU WHERE YOU CAN:
 - "New" is used to create a new program.
 - "SET TO RUN" SETS THE PROGRAM TO BE THE ACTIVE PROGRAM
 - "SAVE" WILL SAVE THE PROGRAM AND OVERWRITES THE OLDER VERSION
 - "SAVE AS" ALLOWS YOU SAVE THE PROGRAM AS A NEW PROGRAM
 - "DISCARD CHANGES" WILL ALLOW THE USER TO DISCARD AND CHANGES TO THE PROGRAM THAT THEY HAVE MADE



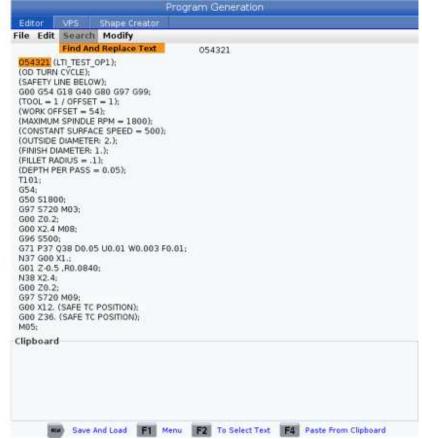
- ONCE YOU PRESS "F1" YOU WILL GO TO THE MENU WHERE YOU CAN:
 - "Undo" will undo any changes made up to 40 changes
 - "Redo" WILL REDO ANY CHANGES MADE UP TO 40 CHANGES
 - "Cut Selection To Clipboard" removes the selected lines and put them into the clipboard
 - "COPY SELECTION TO CLIPBOARD" COPIES THE SELECTED LINES AND PUTS THEM INTO THE CLIPBOARD



- ONCE YOU PRESS "F1" YOU WILL GO TO THE MENU WHERE YOU CAN:
 - "PASTE FROM CLIPBOARD" WILL PASTE ANYTHING SAVED IN THE CLIPBOARD ON THE LINE BELOW THE LINE HIGHLIGHTED
 - "Insert File Path (M98)" TO PUT THE FILE PATH INFORMATION
 - "Insert Media File (M130) will input an M130 WHICH WILL CAUSE A SPECIFIED MEDIA FILE TO APPEAR ON SCREEN
 - "SPECIAL SYMBOLS" ALLOWS YOU TO ACCESS AND INPUT SPECIAL SYMBOLS



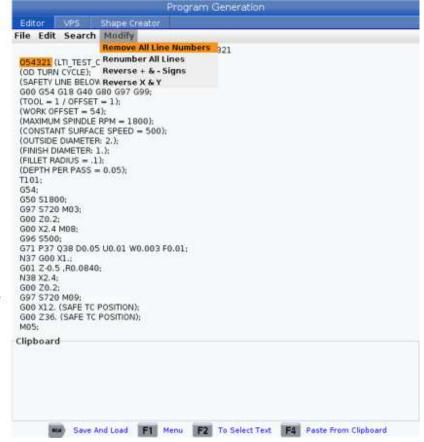
- ONCE YOU PRESS "F1" YOU WILL GO TO THE MENU WHERE YOU CAN:
 - "FIND AND REPLACE TEXT" WILL ALLOW YOU TO SEARCH THE PROGRAM FOR SPECIFIC LINES OF CODE AND CHANGE THESE LINE(S)



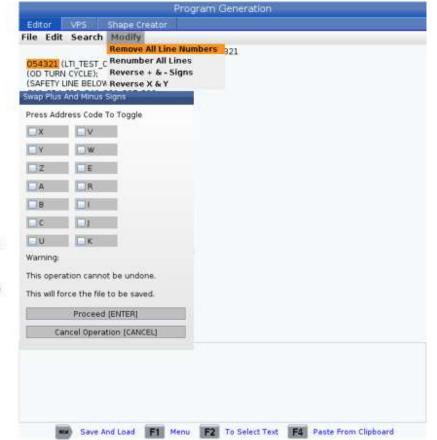
- ONCE SELECTING "FIND AND REPLACE TEXT" YOU WILL BE PROMPTED TO:
 - Input what you would like to search for
 - INPUT WHAT YOU'D LIKE TO REPLACE IT WITH IF YOU CHOOSE SO
- BY PRESSING:
 - "F1" YOU WILL BE ABLE TO SEARCH THE PROGRAM WITH WHAT YOU INPUT INTO THE FIND LINE
 - "F2" WILL REPLACE THE LINE ONCE IT WAS FOUND WITH WHAT IS IN THE REPLACE LINE
 - "F3" WILL FIND AND REPLACE THE NEXT INSTANCE OF THE LINE YOU ARE SEARCHING FOR. NOTE THAT BOTH FIND AND REPLACE SHOULD BE FILLED OUT BEFORE DOING THIS TASK
 - "F4" WILL FIND AND REPLACE ALL THE INSTANCES OF THE LINE YOU SEARCHED FOR WITH WHAT IS IN THE REPLACE LINE, THIS CANNOT BE UNDONE



- ONCE YOU PRESS "F1" YOU WILL GO TO THE MENU WHERE YOU CAN:
 - "REMOVE ALL LINE NUMBERS" WILL REMOVE ANY N### THAT ARE IN THE PROGRAM
 - "RENUMBER ALL LINES" WILL INPUT LINE NUMBERS
 - Line numbers are a GOOD WAY TO REFERENCE DIFFERENT PARTS OF THE PROGRAM
 - "REVERSE + & -" WILL CHANGE ALL OF THE + WITH ON THE SELECTED AXIS
 - "REVERSE X & Y" WILL SWITCH ALL THE XS AND YS



- WHEN SELECTING "REVERSE + & -" YOU WILL BE PROMPTED TO CHOOSE WHICH AXIS OR AXES YOU WOULD LIKE TO CHANGE.
 - NOTE THIS CANNOT BE UNDONE AND WILL SAVE THE FILE AFTER MAKING THE CHANGE
 - PRESS "ENTER" TO CONFIRM AND "CANCEL" TO CANCEL



DISPLAY KEYS ALLOW YOU TO VIEW DIFFERENT MACHINE DISPLAYS, OPTIONAL INFORMATION AND HELP PAGES



"PROGRAM" WILL BRING UP YOUR CURRENT PROGRAM, WHETHER IT IS MDI OR MEMORY



DISPLAY KEYS

- WHEN SELECTING PROGRAM YOU WILL BE GIVEN THIS SCREEN, HERE YOU CAN:
 - Run the current program
 - VIEW THE ACTIVE CODES
 - VIEW THE ACTIVE TOOL
 - VIEW THE COOLANT LEVEL
 - VIEW INFORMATION ON THE SPINDLES



"Position" WILL BRING UP THE MACHINE POSITIONS.
HERE IS THE PROGRAM POSITION, DISTANCE TO GO,
MACHINE POSITION AND OPERATOR POSITION CAN BE
VIEWED



POSTION

WHEN SELECTING
 POSITION YOU WILL BE
 ABLE TO DISPLAY
 DIFFERENT POSITIONS
 USED BY THE MACHINE
 INCLUDING:

"PROGRAM" WHICH IS THE MACHINE'S POSITION IN REFERENCE TO YOUR CURRENT WORK OFFSET



POSITION

Distance To Go	Machine	ositions Operator All	
Axis			
Х	0	.0000	46%
Z	-0	.4370	0%
В		0.0	0%

"DISTANCE TO GO" WILL DISPLAY THE DISTANCE THE MACHINE MUST TRAVEL IN ORDER TO COMPLETE THE NEXT LINE OF CODE

POSITION

Position: (IN)	Load
-8.6900	46%
-10.2009	0%
0.0	0%
	-10.2009

"MACHINE" IS THE MACHINES POSITION IN REFERENCE TO THE MACHINE'S HOME POSITION

POSITION

Positions Program Distance To Go Machine Operator All Position: (IN) Load Axis X 0.000046% -10.2009 0% Z 0.0 0% В [Axis Letter] + Reset axis position [Axis Letter] + ENTER Set axis position To view options.

"OPERATOR" CAN BE USED TO GET A
MEASUREMENT FROM A SPECIFIC LOCATION.
TO DO THIS YOU MUST BE IN "HANDLE
JOG" MODE WITH THIS DISPLAY UP

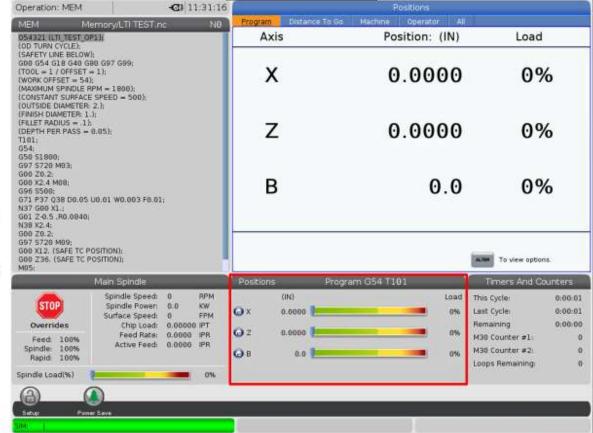
POSITION

"ALL" SHOWS ALL OF THE PREVIOUS 4 DISPLAYS ON ONE SCREEN

	Po	sitions	
Program	Distance To Go Machine	Operator All	
	Positio	n: (IN)	
Axis	G54 T101	Axis	Dist To Go
X	1.3100	Х	0.0000
Z	-0.2009	Z	0.0000
В	0.0	В	0.0
Axis	Machine	Axis	Operator
Х	-8.6900	Х	0.0000
Z	-10.2009	z	-10.2009
В	0.0	В	0.0
			ALTER To view options.

POSITION

THESE POSITIONS CAN BE DISPLAYED ON THE BOTTOM CENTER IN THE "POSITION" DISPLAY. THE ONLY ONE THAT CAN'T BE DISPLAYED IS ALL 4 AT ONCE

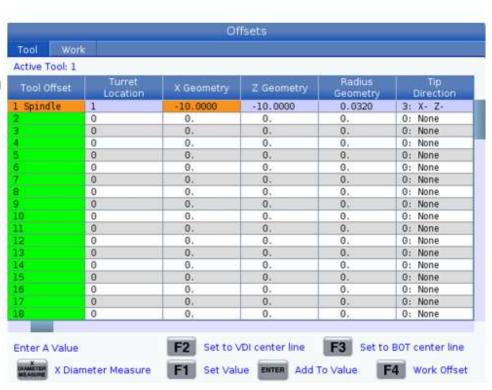


"OFFSET" WILL BRING UP YOUR OFFSETS PAGE WITH A TAB FOR TOOL OFFSETS AND A TABLE FOR WORK OFFSETS



DISPLAY KEYS

- In the offsets page you can input you "Tool" offset information
 - IN MOST SECTIONS:
 - "F2" WILL SET THE INPUT TO THE VDI CENTER LINE
 - "F3" WILL SET THE INPUT TO THE BOT CENTER LINE
 - "F1" WILL INSERT THE NUMBER FROM YOUR INPUT BAR AND REPLACE THE NUMBER CURRENTLY DISPLAYED
 - "ENTER" WILL ADD/SUBTRACT THE INPUT LINE WITH THE DISPLAYED NUMBER
 - "F4" WILL BRING TO THE "WORK"
 OFFSET PAGE
 - OTHER OPTIONS ARE DISPLAYED AT THE BOTTOM OF THIS SCREEN



"TURRET LOCATION" IS THE POSITION YOUR TOOL IS IN ON THE TURRET

"X GEOMETRY" IS THE LENGTH IN THE X DIRECTION

"Z GEOMETRY" IS THE LENGTH IN THE Z AXIS

"RADIUS GEOMETRY" IS THE RADIUS ON YOUR TOOL'S INSERT

"TIP DIRECTION" IS THE DIRECTION YOU TOOL IS FACING WHEN IT WILL BE CUTTING (PRESSING "F1" WHEN IN THIS BOX WILL GIVE YOU A LIST OF OPTIONS)

Active Tool: 1						
Tool Offset	Turret Location	X Geometry	Z Geometry	Radius Geometry	Tip Direction	
Spindle	1	-10.0000	-10.0000	0.0320	3: X- Z-	
	0	0.	0.	0.	0: None	
	0	0.	0.	0.	0: None	
	0	0.	0.	0.	0: None	
	0	0.	0.	0.	0: None	
	0	0,	0.	0.	0: None	
	0	0.	0.	0.	0: None	
	0	0.	0.	0.	0: None	
	0	0.	0.	0.	0: None	
0	0	0.	0.	0.	0: None	
1	0	0.	0.	0.	0: None	
2	0	0.	0.	0.	0: None	
3	0	0.	0.	0.	0: None	
4	0	0.	0.	0.	0: None	
5	0	0.	0.	0.	0: None	
6	0	0.	0.	0.	0: None	
7	0	0.	0.	0.	0: None	
8	0	0.	0.	0.	0: None	

DISPLAY KEYS

"X GEOMETRY WEAR" IS THE AMOUNT OF WEAR ON THE TOOL IN THE X AXIS

"Z GEOMETRY WEAR" IS THE AMOUNT OF WEAR ON THE TOOL IN THE Z AXIS

"RADIUS WEAR" IS THE WEAR ON THE RADIUS OF THE TOOL

ctive Tool: 1			
Tool Offset	X Geometry Wear	Z Geometry Wear	Radius Wear
Spindle	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0.	0.	0.
	0,	0.	0,

"LIVE TOOL RADIUS" IS THE RADIUS OF THE LIVE TOOL

"LIVE TOOL WEAR" IS THE WEAR THAT IS ON THE LIVE TOOL

"FLUTES" IS THE NUMBER OF FLUTES ON THE

"ACTUAL DIAMETER" IS THE DIAMETER OF THE TOOL

ctive Tool: 1 Tool Offset	Live Tool Radius	Live Tool Wear	Flutes	Actual Diameter
Spindle	0.	0.	0	0.
эралиси	0.	0.	o o	0.
	0.	0.	0	0.
	0.	0.	0	0.
	0.	0.	0	0.
5	0.	0.	0	0.
	0.	0.	0	0.
3	0.	0.	0	0.
	0.	0.	0	0.
0	0.	0.	0	0.
1	0.	0.	0	0.
2	0.	0.	0	0.
3	0.	0.	0	0.
14	0.	0.	0	0.
5	0.	0.	0	0.
6	0.	0.	0	0.
7	0.	0.	0	0.
8	0.	0.	0	0.

DISPLAY KEYS

"APPROXIMATE X" IS A CLOSE MEASUREMENT OF THE TOOL IN THE X AXIS

"APPROXIMATE Z" IS A CLOSE MEASUREMENT OF THE TOOL IN THE Z AXIS

"APPROXIMATE RADIUS" IS A CLOSE MEASUREMENT OF THE RADIUS OF YOUR TOOL

"EDGE MEASURE HEIGHT" IS HOW FAR IT IS TO GET THE MAXIMUM DIAMETER OF THE TOOL

"TOOL TOLERANCE" IS THE AMOUNT OF WEAR A TOOL CAN HAVE BEFORE IT IS NO LONGER USEABLE

"PROBE TYPE" IS HOW YOU WOULD LIKE TO PROBE THE TOOL

Active Tool: Tool Offset	Approximate X	Approximate Z	Approximate Radius	Edge Meas Height	Tool Tolerance	Probe Type
1 Spindle	0.	0.	0.	0.	0.	None
2	0.	0.	0.	0.	0.	None
3	0.	0.	0.	0.	0,	None
1	0.	0.	0.	0.	0.	None
5	0.	0.	0.	0.	0.	None
5	0.	0.	Θ.	0.	0.	None
7	0.	0.	0.	0.	0.	None
3	0.	0.	0.	0.	0.	None
	0.	0.	0.	0.	0.	None
0	0.	0.	0.	0.	0.	None
1	0.	0.	0.	0.	0.	None
2	0.	0.	0.	0.	0.	None
3	0.	0.	0.	0.	0.	None
4	0.	0.	0.	0.	0.	None
5	0.	0.	0.	0.	0.	None
6	0.	0.	0.	0.	0.	None
7	0.	0.	0.	0.	0.	None
18	0.	0.	0.	0.	0.	None

DISPLAY KEYS

- In the offsets page you can input you "Work" offset information
 - IN MOST SECTIONS:
 - "F1" WILL INSERT THE NUMBER FROM YOUR INPUT BAR AND REPLACE THE NUMBER CURRENTLY DISPLAYED
 - "ENTER" WILL ADD/SUBTRACT THE INPUT LINE WITH THE DISPLAYED NUMBER
 - "F4" WILL BRING TO THE "WORK"
 OFFSET PAGE

		Axes Info	
G Code	X Axis	Z Axis	Work Material
G52	0.	0.	No Material Selected
G54	0.	0.	No Material Selected
G55	0.	0.	No Material Selected
G56	0.	0.	No Material Selected
G57	0.	0.	No Material Selected
G58	0.	0.	No Material Selected
G59	0.	0.	No Material Selected
G154 P1	0.	0.	No Material Selected
G154 P2	0.	0.	No Material Selected
G154 P3	0.	0.	No Material Selected
G154 P4	0.	0.	No Material Selected
G154 P5	0.	0.	No Material Selected
G154 P6	0.	0	No Material Selected
G154 P7	0.	0.	No Material Selected
G154 P8	0.	0.	No Material Selected
G154 P9	0.	0.	No Material Selected
154 P10	0.	0.	No Material Selected
G154 P11	0.	0.	No Material Selected
154 P12	0.	0.	No Material Selected

DISPLAY KEYS

- "G CODE" IS YOUR WORK OFFSET (THERE S NO INPUT NEEDED FOR THIS)
- "X Axis" is your work zero location in the x axis and in reference to the machine coordinate system
- "Z AXIS" IS YOU WORK ZERO LOCATION IN THE Z AXIS AND IN REFERENCE TO THE MACHINE COORDINATE SYSTEM
- "WORK MATERIAL" IS THE MATERIAL THAT YOU WILL BUT CUTTING (PRESSING "F1" WILL DISPLAY THE MATERIAL OPTIONS)

		Axes Info	
G Code	X Axis	Z Axis	Work Material
G52	0.	0,	No Material Selected
G54	0.	0.	No Material Selected
G55	0.	0.	No Material Selected
G56	0.	0.	No Material Selected
G57	0.	0.	No Material Selected
G58	0.	0.	No Material Selected
G59	0.	0.	No Material Selected
G154 P1	0.	0.	No Material Selected
154 P2	0.	0.	No Material Selected
154 P3	0.	0.	No Material Selected
3154 P4	0.	0.	No Material Selected
3154 P5	0.	0.	No Material Selected
G154 P6	0.	0	No Material Selected
G154 P7	0.	0.	No Material Selected
G154 P8	0.	0.	No Material Selected
G154 P9	0.	0.	No Material Selected
154 P10	0.	0.	No Material Selected
154 P11	0.	0.	No Material Selected
3154 P12	0.	0.	No Material Selected

DISPLAY KEYS

"CURRENT COMMANDS" WILL BRING UP INFORMATION ABOUT YOUR MACHINE. ALONG WITH THAT, THE ADVANCED TOOL MANAGER (ATM), A CALCULATOR) AND ANY MEDIA FILES CAN BE FOUND HERE

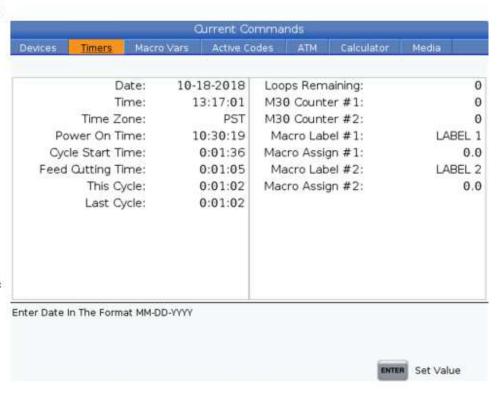


CURRENT COMMANDS

"DEVICES" IS WHERE YOU CAN SEE ALL
OF THE DEVICES CONTROLLED THAT CAN
BE CONTROLLED BY THE MACHINE



- "TIMERS" IS WHERE YOU CAN VIEW:
 - "DATE"
 - "TIME"
 - "TIME ZONE"
 - "POWER ON TIME" IS THE AMOUNT OF TIME THE MACHINE HAS BEEN TURNED ON
 - "CYCLE START TIME" IS THE AMOUNT OF TIME THE MACHINE WAS RUNNING A PROGRAM
 - "FEED CUTTING TIME" IS THE AMOUNT OF TIME THE MACHINE WAS FEEDING
 - "THIS CYCLE" THE AMOUNT OF TIME THIS CYCLE IS TAKING TO RUN
 - "Last Cycle" is the amount of time the last program took



CURRENT COMMANDS

- "TIMERS" IS WHERE YOU CAN VIEW:
 - "LOOPS REMAINING"
 - "M30 COUNTER" IS THE AMOUNT OF TIMES AN M30 HAS BEEN REACHED
 - "MACRO LABEL ##" IS THE LABEL GIVEN IF YOU WERE TO ASSIGN A MACRO TO DISPLAY A VARIABLE
 - "MACRO ASSIGN ##" IS THE MACRO ASSOCIATED WITH THE LABEL VALUE



 "MACRO VARS" DISPLAYS THE LOCAL AND GLOBAL MACRO VARIABLES AVAILABLE

HILLIAN		-	nt Com			I III
Timers	Macro Vars	Active Codes	ATM	Tool Table	Calculator	Media
((Local) 1 - 33	ALC: Transport	Macro Variables 10400 - 10999 (Global) (Global) 10000 - 10199 (Global) 10200 - 1039			
Var	Value	Var	Val	ue	Var	Value
1		10000		0.000000	10200	0.000000
2		10001	(0.000000	10201	0.000000
3		10002	0	0.000000	10202	0.000000
4		10003	(0.000000	10203	0.000000
5		10004	(0.000000	10204	0.000000
6		10005	(0.000000	10205	0.000000
7		10006	6	0.000000	10206	0.000000
8		10007	(0.000000	10207	0.000000
9		10008		0.000000	10208	0.000000
10		10009		0.000000	10209	0.000000
11		10010	0	0.000000	10210	0.000000
12		10011	(0.000000	10211	0.000000
13		10012		0.000000	10212	0.000000
14		10013		0.000000	10213	0.000000

*Legacy 3 digit macros begin at 10000 Range. i.e. Macro 100 will be displayed as 10100.

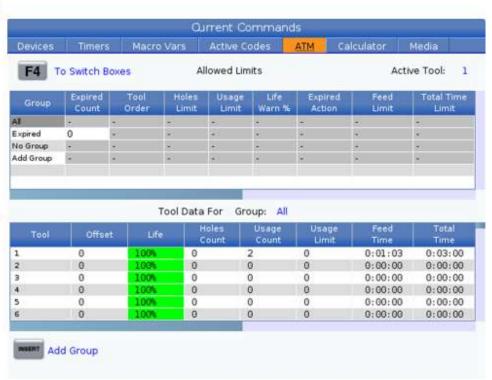
CURRENT COMMANDS

"ACTIVE CODES" ARE ALL THE CODES
 THAT ARE CURRENTLY BEING USED ALONG
 WITH SPEEDS AND FEEDS

Devices	Timers	Macro	Vars	Active	Codes	ATM	Calcu	lator	Media
G-Codes	Addre	ss Codes	DHM	T Codes		S	peeds	& Feeds	
G00 G18	N X	0	D	01 00		med Fee	d Rate	0.	IPR IPR
G90	Υ	0.	М	08	Main Spi				
G113	z	0.	T	101		mmed Sp		1457	RPM
G20 G40	1	0. 0.			Actual	anded Spe Speed	eed	1457 0	RPM RPM
G49	K	0.			Direction	on		Stop	
G80 G99	P	0 0.							
G50	Q	0.							
G54	o	054321							
G97	A	0.							
G64	В	0.							
G69	C	0.							
G15	V	0. 0.							
	w	0.							
	Ë	0.							

"ATM" (ADVANCED TOOL MANAGER)
ALLOWS OPERATOR TO SET UP REDUNDANT
TOOLS THAT WILL EXPIRE BASED ON TOOL
USAGE PARAMETERS SETUP BY THE OPERATOR

WHEN TOOL LIFE EXPIRES FOR ONE TOOL IN THE GROUP THE CONTROL WILL AUTOMATICALLY GRAB THE NEXT AVAILABLE TOOL IN THE GROUP



CURRENT COMMANDS

"CALCULATOR" IS YOUR STANDARD CALCULATOR BUILT INTO THE MACHINE



"MILLING/TURNING" IN THE CALCULATOR ALLOWS THE USER TO CALCULATE SPEEDS AND FEEDS, ALONG WITH GIVING SUGGESTED SPEEDS AND FEEDS WHEN SUPPLYING MATERIAL INFORMATION



CURRENT COMMANDS

"TAPPING" IS A CALCULATOR FOR SPEEDS AND FEEDS ON TAPPING CYCLES



Current Commands Timers Macro Vars Active Codes ATM Calculator Media Switch Entry To Input To append to INPUT To replace INPUT line. Clear current input Reset Calculators Radius *****, ***** End X ***** **** Arc Center Z *****, ***** Open Shape Creator Arc Center X ***** Paste Value From ***** ***** Z1 Input Line *****, ***** Z2 * Next to Field Name Denotes Calculated Value

"RADIUS" ALLOWS YOU TO CALCULATE THE PATH NEEDED TO TAKE TO MAKE A SPECIFIED ARC

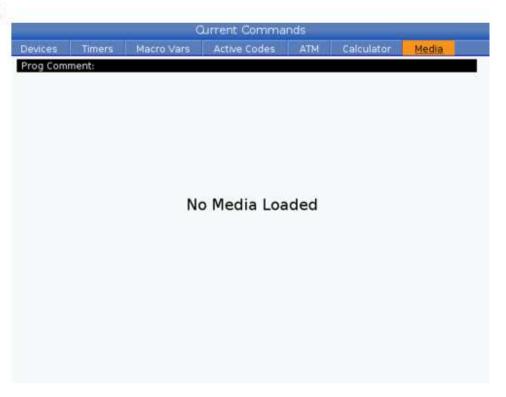
CURRENT COMMANDS

"MEDIA" IS WHERE YOU CAN LOAD IMAGES AND VIDEOS THAT CAN BE DISPLAYED TO HELP WITH CHANGING PARTS. THIS CAN BE DISPLAYED DURING A PROGRAM WITH AN M130 (FILE.XXX) WITH THE FILE'S PATH

THE FILE TYPES THAT CAN BE USED ARE:

- MPEG-2
- MPEG-4
- H.263
- DIVX
- BASELINE
- PNG
- JPEG

NOTE: USING A PIXEL DIMENSION DIVISIBLE BY 8 LOAD FASTER



DISPLAY KEYS

"ALARMS" SHOWS ANY ACTIVE ALARMS WITH A SHORT DESCRIPTION AND POSSIBLE SOLUTION. MOST ALARMS CAN BE FOUND HERE WITH A DESCRIPTION AND POSSIBLE SOLUTION



ALARMS

"ACTIVE ALARMS" WILL TELL YOU ANY ALARMS THAT ARE CURRENTLY ACTIVE ON YOUR MACHINE. THIS PAGE WILL TELL YOU WHAT THE ALARM IS, WHAT MAY BE CAUSING THE ALARM AND HOW THE ALARM COULD BE RESOLVED



ALARMS

Active Alarms Messages Alarm History Alarm Viewer Key History

SEND EVERY 5TH PART TO QC

DAME

Clear Message

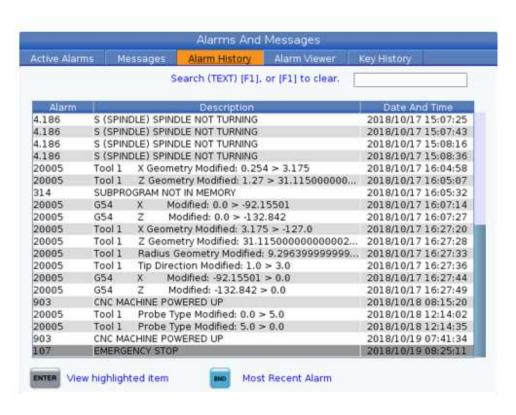
Clear Message

Clear Message

"MESSAGES" CAN BE USED TO LEAVE
MESSAGES TO OTHER PEOPLE THAT MAY BE
RUNNING THE MACHINE. A MESSAGE CAN BE
INPUT BY USING THE ALPHA AND NUMERIC
KEYS. ANY MESSAGES PUT IN THIS LOCATION
WILL REMAIN HERE UNTIL CLEARED, EVEN IF
THE MACHINE IS SHUT OFF

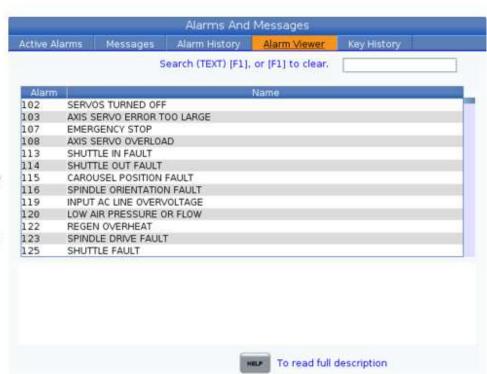
ALARMS

"ALARM HISTORY" WILL SHOW YOU THE ALARMS THAT HAVE RECENTLY AFFECTED YOUR MACHINE



ALARMS

"ALARM VIEWER" WILL ALLOW YOU TO VIEW MOST OF THE POSSIBLE ALARMS, YOU CAN ALSO SEARCH FOR ALARMS HERE AS WELL.
ON THIS PAGE YOU CAN GET A DESCRIPTION OF THE ALARM ALONG WITH POSSIBLE SOLUTIONS FOR THAT ALARM



ALARMS

"KEY HISTORY" IS YOUR LAST 2000 KEY STROKES. THIS CAN BE USED TO HELP FIND ANY ISSUES THAT MAY HAVE OCCURRED IN YOUR MACHINE

2018/10/19 08:41:43 2018/10/19 08:41:46 2018/10/19 08:41:46 2018/10/19 08:41:47 UP 2018/10/19 08:41:48 UP 2018/10/19 08:41:48 2018/10/19 08:41:49 2018/10/19 08:41:49 2018/10/19 08:41:50 2018/10/19 08:41:50 2018/10/19 08:41:50 2018/10/19 08:41:50 2018/10/19 08:41:50 2018/10/19 08:41:50	ctive Alarms	Messages	Alarm Histor	y Alarm	/iewer	Key History	
DOWN 2018/10/19 08:41:47 JP 2018/10/19 08:41:48 JP 2018/10/19 08:41:48 JOWN 2018/10/19 08:41:49 DOWN 2018/10/19 08:41:49 DOWN 2018/10/19 08:41:50 DOWN 2018/10/19	DOWN		2018/10/19 0	8:41:43			
JP 2018/10/19 08:41:48 JP 2018/10/19 08:41:48 DOWN 2018/10/19 08:41:49 DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:41:10 DOWN 2018/10/19 08:42:11 DOWN 2018/10/19 08:42:11 DOWN 2018/10/19 08:42:11 DOWN 2018/10/19 08:42:11	DOWN		2018/10/19 0	8:41:46			
UP 2018/10/19 08:41:48 DOWN 2018/10/19 08:41:49 DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:11 ALARM 2018/10/19 08:42:11	DOWN		2018/10/19 (8:41:47			
DOWN 2018/10/19 08:41:49 DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:41:52 HAASHELP 2018/10/19 08:41:52 ALARM 2018/10/19 08:42:10 ALARM RELEASED 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11	UP		2018/10/19 (8:41:48			
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DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:41:50 HAASHELP 2018/10/19 08:41:52 HAASHELP RELEASED 2018/10/19 08:41:52 ALARM 2018/10/19 08:42:10 ALARM RELEASED 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11	DOWN		2018/10/19 0	8:41:50			
DOWN 2018/10/19 08:41:50 DOWN 2018/10/19 08:41:50 HAASHELP 2018/10/19 08:41:52 HAASHELP RELEASED 2018/10/19 08:41:52 ALARM 2018/10/19 08:42:10 ALARM RELEASED 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11	_DOWN		2018/10/19 (8:41:50			
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HAASHELP 2018/10/19 08:41:52 HAASHELP RELEASED 2018/10/19 08:41:52 ALARM 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:11 ALARM 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11	_DOWN						
HAASHELP RELEASED 2018/10/19 08:41:52 ALARM 2018/10/19 08:42:10 ALARM RELEASED 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11	_DOWN		A TOTAL CONTRACTOR OF THE PARTY				
ALARM 2018/10/19 08:42:10 ALARM RELEASED 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11							
ALARM RELEASED 2018/10/19 08:42:10 ALARM 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11		.EASED					
ALARM 2018/10/19 08:42:11 ALARM RELEASED 2018/10/19 08:42:11		1000					
ALARM RELEASED 2018/10/19 08:42:11		ED					
2018/10/19 08:42:12		EU					
	RIGHT		2018/10/19	8:42:12			

DISPLAY KEYS

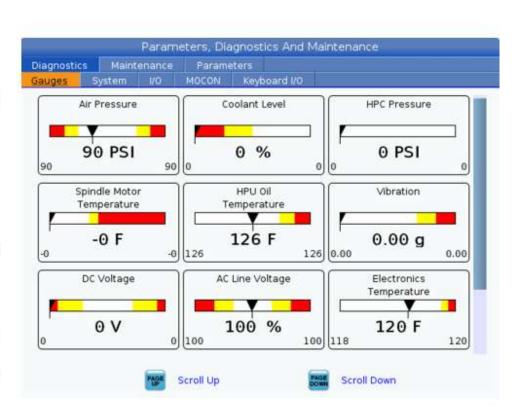
"DIAGNOSTIC" SHOWS INFORMATION ON YOUR MACHINE'S SYSTEM. FEATURES, COMPENSATION, DIAGNOSTICS AND MAINTENANCE



DIAGNOSTICS

"DIAGNOSTICS" WILL SUPPLY YOU WITH INFORMATION ABOUT YOU MACHINE SUCH AS:

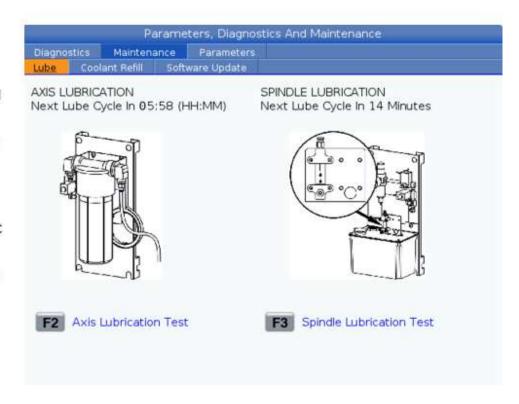
- "GAUGES" WHICH GIVE YOU INFORMATION INVOLVING YOUR MACHINES AIR AND ELECTRIC
- "System" which gives you information on your machine's serial number and what version of software it runs. It also gives you information on what the machine has done while powered on
- "I/O", "MOCON" AND "KEYBOARD I/O" ARE USED TO DISPLAY TO SEE IF COMPONENTS ARE WORKING PROPERLY ON THE CONTROL



DIAGNOSTICS

"MAINTENANCE" WILL SUPPLY YOU WITH INFORMATION ABOUT YOU MACHINE SUCH AS:

- "LUBE" WILL ALLOW YOU TO TEST YOUR LUBRICATION SYSTEM
- "COOLANT REFILL" WILL ALLOW YOU INPUT INFORMATION ABOUT REFILLING YOUR COOLANT (USED FOR AUTOMATIC COOLANT REFILL SYSTEMS)
- "SOFTWARE UPDATE" WILL ALLOW YOU
 TO GET SOFTWARE UPDATES WHEN
 CONNECTED TO THE INTERNET. IT IS
 AUTOMATICALLY SET TO DISABLED AND
 CAN BE SET HOW OFTEN THE MACHINE
 WILL CHECK



DIAGNOSTICS

"PARAMETERS" WILL SUPPLY YOU WITH INFORMATION ABOUT YOU MACHINE SUCH AS:

- "FEATURES" GIVES YOU INFORMATION ON WHAT FEATURES ARE ENABLED ON YOUR HAAS MACHINE, ALONG WITH POSSIBLE FEATURES YOU CAN ADD
- "COMPENSATION" CAN BE USED TO ADJUST THE MACHINE COMPENSATION AS IT TRAVELS ALONG AN AXIS
- "ACTIVATION" IS WHERE YOU CAN FIND YOUR MACHINE SERIAL NUMBER, MAC ADDRESS, SOFTWARE VERSION, TIME TO THE NEXT BLL CYCLE AND YOUR MACHINE GENERATED CODE

Diagno: Feature		Paramet Activation		
SHEEL		Name to California and American		
		Search (TEXT)) [F1], or [F1] to clear.	
	Feature		Status	Date:
✓ Mac	hine		Purchased	Acquired 10-17-18
✓ Mac	ros		Purchased	Acquired 10-19-18
Rota	ition And Scaling		Tryout Available	
	Tapping		Purchased	Acquired 10-19-18
TCP	and DWO		Tryout Available	110 1100 000 000 0000
	Spindle Orient		Purchased	Acquired 10-19-18
VPS	Editing		Purchased	Acquired 10-19-18
✓ Med	ia Display		Purchased	Acquired 10-19-18
✓ Max	Memory: 1GB		Purchased	Acquired 10-19-18
✓ Wire	less Networking		Purchased	Acquired 10-19-18
Com	pensation Tables		Feature Disabled	Purchase Required
✓ High	High Pressure Coolant		Purchased	Acquired 10-19-18
C Ax	C Axis		Feature Disabled	
✓ Max	Spindle Speed: 5000 F	RPM	Purchased	Acquired 10-19-18
✓ Max	Sub Spindle Speed: 0	RPM	Feature Disabled	Purchase Required
✓ Max	LT Spindle Speed: 0 Rf	PM	Feature Disabled	Purchase Required

DISPLAY KEYS

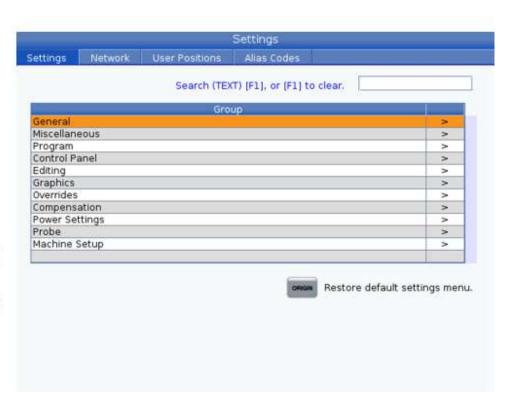
"SETTING" ALLOWS YOU ADJUST AND VIEW CURRENT SETTINGS IN THE MACHINE



SETTINGS

"SETTINGS" ALLOWS YOU TO ADJUST DIFFERENT SETTINGS IN YOUR MACHINE

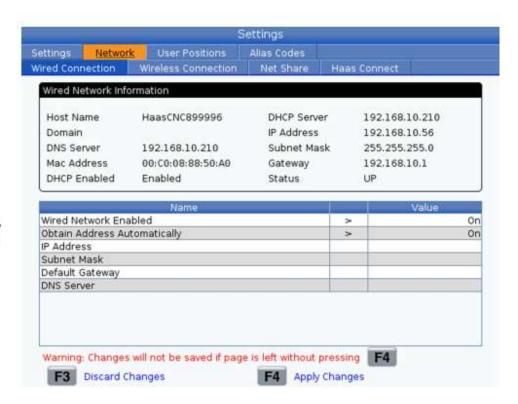
- THE SETTINGS ARE ORGANIZED INTO GROUPS TO MAKE THEM EASIER TO FIND
- BY USING TYPING IN A KEY WORD THEN PRESSING "F1" YOU WILL BE ABLE TO SEARCH SETTINGS FOR ANY SETTING WITH THAT WORD IN IT
- BY PRESSING "ORGIN" YOU CAN RESET ALL SETTINGS BACK TO THE FACTORY DEFAULTS



SETTINGS

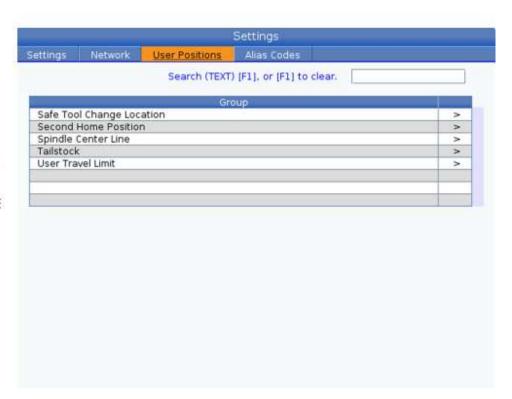
"Network" ALLOWS YOU TO CONNECT YOUR HAAS MACHINE TO THE INTERNET

- "WIRED CONNECTION" GIVES YOUR INFORMATION FOR CONNECTING YOU MACHINE USING AN ETHERNET CORD
- "WIRELESS CONNECTION" GIVES YOU INFORMATION ON CONNECTING YOUR MACHINE WIRELESSLY
- "NET SHARE" GIVES YOU INFORMATION, IF SET UP, TO CONNECT YOUR MACHINE TO COMPUTERS TO SEND AND RECEIVE FILES
- "HAAS CONNECT" IS A WEB-BASED APPLICATION THAT ALLOWS YOU TO ACCESS YOUR MACHINE'S STATUS REMOTELY THROUGH YOUR PHONE OR COMPUTER



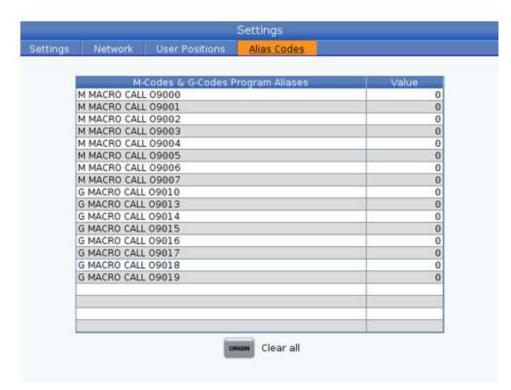
SETTINGS

"USER POSITIONS" ALLOWS YOU TO DEFINE DIFFERENT POSITIONS IN YOUR MACHINE SUCH AS WHERE A SAFE PLACE TO CHANGE TOOLS. THIS WOULD BE USED IF YOU HAD A CHANCE OF HITTING A PART OR THE TAILSTOCK



SETTINGS

"ALIAS CODES" ARE USER DEFINED CODES THAT CAN BE USED TO REFERENCE A PROGRAM FROM A SUB-PROGRAM



DISPLAY KEYS

"HELP" IS YOUR DIGITAL USER MANUAL FOR YOUR MACHINE



HELP

"HELP" IS YOUR DIGITAL MACHINE USER MANUAL. BY INPUTTING TEXT AND PRESSING "F1" YOU CAN SEARCH THROUGH THE MANUAL TO FIND THINGS WITH RELATED PHRASES. "HELP" IS BROKEN DOWN INTO SECTION TO MAKE IT EASIER TO FIND INFORMATION AS WELL



FUNCTION KEYS

FUNCTION KEYS ARE USED THROUGHOUT ALL OF THE MODES AND DISPLAYS ON THE MACHINE. THEY WILL ALLOW YOU TO THINGS SUCH AS INSERT INFORMATION OR COPY PROGRAMS DEPENDING ON WHAT SCREEN YOU ARE ON



FUNCTION KEYS

- "RESET" CLEARS ANY ALARMS AND BRINGS YOU BACK TO THE TOP OF A PROGRAM
- "POWER UP" WILL HOME YOUR MACHINE AT START-UP
- "RECOVERY" HELPS RECOVER FROM AN INCOMPLETE MOVE
- "F1-F4" HAVE VARIOUS FUNCTION BASED ON THE SCREEN YOU ARE ON



FUNCTION KEYS

- "X DIAMETER MEASURE" USES YOUR CURRENT POSITION TO MEASURE AND SET YOUR OFFSET IN THE X-AXIS
- "NEXT TOOL" SELECTS THE NEXT TOOL IN THE TURRET
- " $^{X}/_{Z}$ " toggles between the x and z-axis jog modes
- "Z FACE MEASURE" USES YOUR CURRENT POSITION TO MEASURE AND SET THE OFFSET IN THE Z-AXIS



TYPES OF TOOLING

EXTERNAL TURNING

ROUGHING, PROFILING AND FACING

FINISHING TOOL



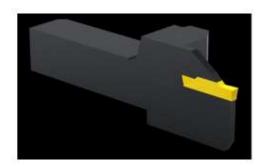


GROOVING, CUT OFF AND THREADING

GROOVING TOOL

CUT OFF TOOL

THREADING TOOL







INTERNAL TURNING

INTERNAL TURNING INTERNAL GROOVING INTERNAL THREADING







FACE TURNING

FACE GROOVING



FACE TURNING



PROGRAMMING

PROGRAMMING LETTER GUIDE

0	Program Number	000001-099999	O9000-O9999 are generally reserved for hidden programs like Macros
Ν	Sequence/Line Number	N0001-N99999	This is only used to help identify program lines. Used with special codes as well
G	Preparatory Codes	G00-G99	Tells machine how to get from point A to point B
X/Z	Destination Coordinates	X -999.9999 - X999.9999	Tells the machine the destination coordinates of the tool
R	Radius of an Arc	R000.0001-R999.9999	Tells the machine to follow an ARC Radius when cutting partial arcs
М	Miscellaneous/Machine Codes	M00-M99	Tells machine to turn on or off certain machine functions
S	Spindle Speed	S(Min RPM)-S(Max RPM)	Tells machine was RPM to spin at
T	Tool Number	T0101 - T9999	T calls up a tool, the first two numerical digits call the tool number and the last two digits call the tool offset
F	Feed Rate in Inches per revolution	F0.0001-F(Max feed rate)	Tells machine how fast to move based on the spindle's rotation speed
	Feed Rate in Inches per minute	F0.01-F(Max feed rate)	Tells machine how fast to move

G-CODES

- G00 Rapid traverse motion, used for moving from position to position quickly (Moves at machines fastest rapid motion)
- G01 A linear motion from one point to another. The speed of this motion can be dictated by feed rate
- G02 Clockwise circular interpolation
- G03 Counterclockwise circular interpolation
- G28 Machine Home (Moves at rapid feed rate) *ENSURE THAT THERE IS NOTHING THAT CAN BE HIT BEFORE USING THIS
- G40 Cancel tool nose compensation
- G41 Tool nose compensation LEFT of the programmed path
- G42 Tool nose compensation RIGHT of the programmed path
- G50 Sets limit for the spindle speed max RMP
- G70 Finishing Cycle
- G71 O.D./I.D. stock removal cycle
- G72 End face stock removal cycle
- G76 O.D./I.D. thread cutting cycle
- G80 Cancel Canned Cycle
- G81 Drill canned cycle
- G82 Spot drill canned cycle
- G83 Peck drill canned cycle
- G84 Tapping canned cycle
- G96 Constant surface speed on
- G97 Cancel constant surface speed
- G98 Feed per Minute
- G99 Feed per Revolution

*A more extensive list can be found on, behind or in your HAAS Pendant

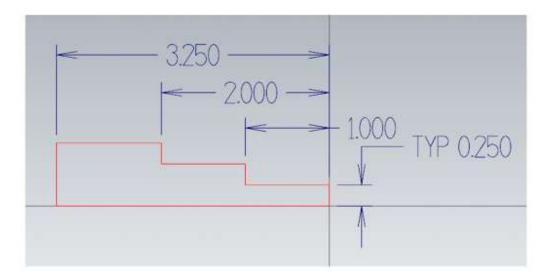
M-CODES

- M00 This command will stop the program, machine's spindle, turns off coolant and the lockhead processing. You can continue the program by pressing "Cycle Start"
- M01 Allows the operator to use the Optional Program stop function. When put into a program with optional stop on will cause the machine to stop the same as M00
- M03 Starts the spindle FORWARD when a spindle speed has been defined
- M04 Starts the spindle BACKWARD when a spindle speed has been defined
- M05 STOPS the spindle
- M08 Coolant ON
- M09 Coolant OFF
- M30 Program end and resets program to the beginning
- M97 Local Subroutine Call
- M98 Subroutine Call
- M99 Subprogram Return (M98 or M97) or a program loop
- One M code can be used per line
- · They will be read as the last code no matter where they are on in the line

*A more extensive list can be found on, behind or in your HAAS Pendant

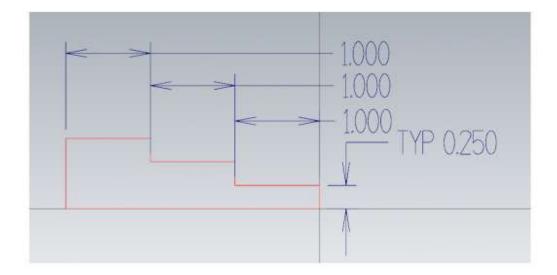
ABSOLUTE VS. INCREMENTAL PROGRAMMING

- ABSOLUTE PROGRAMMING USES A SPECIFIC DATUM TO REFERENCE FROM
 - THIS DATUM IS YOU WORK OFFSETS ZERO



ABSOLUTE VS. INCREMENTAL PROGRAMMING

INCREMENTAL PROGRAMMING USES THAT LAST MOVE AS THE REFERENCE POINT



VISUAL PROGRAMMING SYSTEM (VPS)

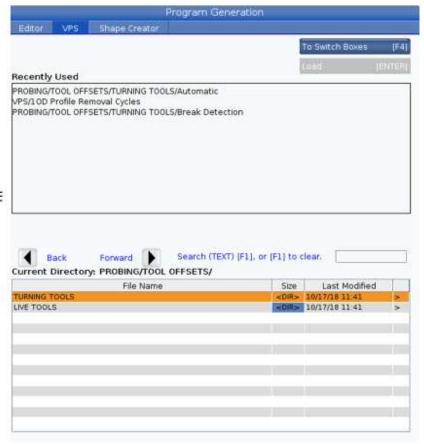
- . VPS CAN BE ACCESSED BY HITTING THE "EDIT" KEY AND TABBING OVER TO VPS
- . PROBING AND VPS CAN BE FOUND IN THE VPS TAB

TOOL SETTING

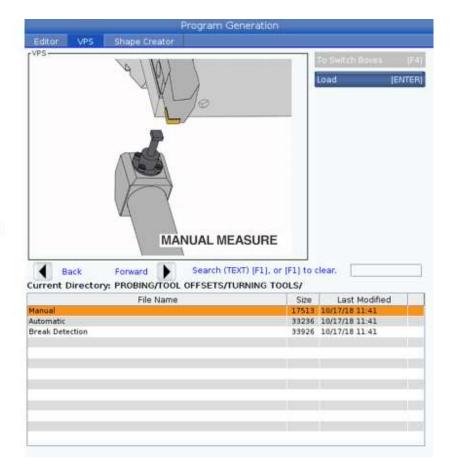
- Tool setting allows you to quickly touch off your tools
- Before doing an automatic tool set the tool should manual set the to tool setter
- WHEN USING THE TOOL SETTER YOU MUST INPUT THE OFFSET FROM THE PROBE TO THE FACE OF YOUR PART

PROBING

TO USE THE AUTOMATIC TOOL SETTER TO SET TOOL OFFSETS YOU CAN PRESS "EDIT" THEN GO OVER TO THE "VPS" TAB. FROM HERE YOU WILL GO TO "PROBING" AND CURSER TO THE RIGHT. THEN YOU WILL CURSE TO THE RIGHT AGAIN ON "TOOL OFFSETS". HERE YOU CAN SELECT WHAT KIND OF TOOL YOU WILL BE PROBING



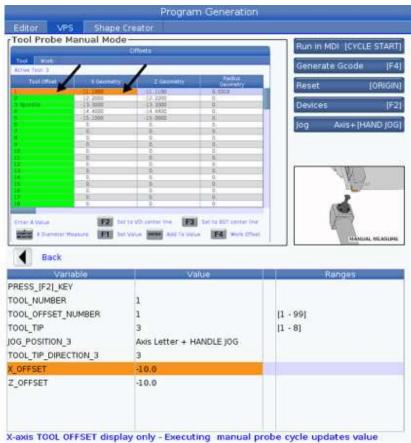
IN "TURNING TOOLS" YOU WILL HAVE THE OPTION FOR "MANUAL", "AUTOMATIC" AND "BREAK DETECTION"



PROBING

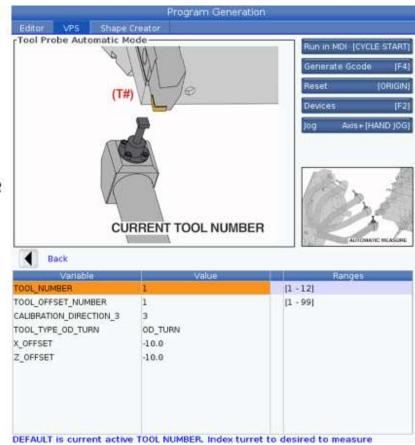
"MANUAL" WILL ALLOW YOU TOUCH OFF YOUR TOOL AFTER YOU HAVE JOGGED IT CLOSE TO THE TOOL SETTER. ONCE YOU SELECT "MANUAL" YOU SHOULD MAKE SURE THERE IS NO OBSTRUCTIONS AND PRESS "F2" TO LOWER THE TOOL PROBE. THEN YOU WILL HAVE TO INPUT:

- "TOOL NUMBER" IS THE TOOL NUMBER
- "TOOL_OFFSET_NUMBER" IS THE OFFSET NUMBER
- "TOOL TIP" is the direction of the tool tip
- Jog the tool to the desired position next to the tool setter
- "TOOL_TIP-DIRECTION_#" IS THE DIRECTION THE TIP WILL BE PROBED
- "X_OFFSET" THE DISTANCE OF THE TIP OF YOUR TOOL, FROM HOME, TO CENTERLINE (THIS IS SET IN THE TOOL OFFSETS PAGE)
- "Z_OFFSET" THE DISTANCE FROM THE TIP OF YOUR TOOL, FROM HOME TO THE TOOL SETTER (THIS IS SET IN THE TOOL OFFSETS PAGE)



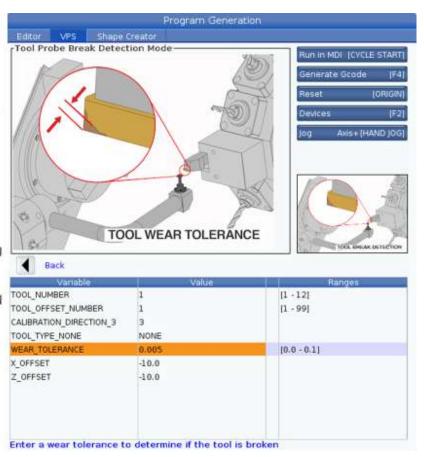
"AUTOMATIC" WILL ALLOW YOU TO TOUCH OFF TOOLS AUTOMATICALLY WHEN YOU INPUT:

- "TOOL_NUMBER" IS THE TOOL NUMBER
- "TOOL_OFFSET_NUMBER" IS THE OFFSET NUMBER
- "CALIBRATION_DIRECTION" IS THE SIDE OF THE PROBED YOU'D LIKE TO USE
- "TOOL_TYPE_...." IS THE TYPE OF TOOL (THIS IS SET IN THE TOOL OFFSETS PAGE)
- "X_OFFSET" THE DISTANCE OF THE TIP OF YOUR TOOL, FROM HOME, TO CENTERLINE (THIS IS SET IN THE TOOL OFFSETS PAGE)
- "Z_OFFSET" THE DISTANCE FROM THE TIP OF YOUR TOOL, FROM HOME TO THE TOOL SETTER (THIS IS SET IN THE TOOL OFFSETS PAGE)



"BREAK DETECTION" WILL ALLOW YOU TO CHECK A PREVIOUSLY CHECKED TOOL FOR WEAR AND BREAKAGE. YOU WILL HAVE TO INPUT:

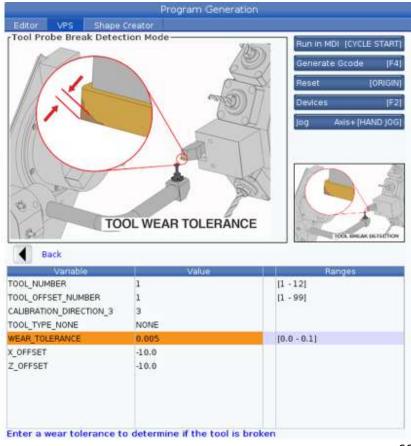
- "TOOL_NUMBER" IS THE TOOL YOU WILL BE PROBING
- "TOOL_OFFSET_NUMBER" IS WHAT TOOL OFFSET YOU USED FOR THIS TOOL
- "CALIRATION_DIRECTION" IS THE DIRECTION YOU WILL BE PROBED ON
- "TOOL_TYPE_..." IS THE TYPE OF TOOL (THIS IS SET IN THE TOOL OFFSETS PAGE)



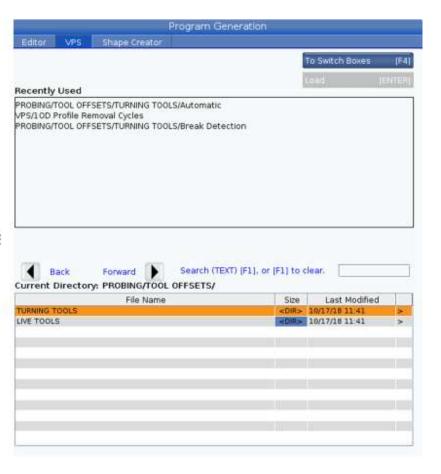
PROBING

"BREAK DETECTION" WILL ALLOW YOU TO CHECK A PREVIOUSLY CHECKED TOOL FOR WEAR AND BREAKAGE. YOU WILL HAVE TO INPUT:

- "WEAR_TOLERANCE" IS THE DIFFERENCE THE MEASUREMENT CAN HAVE FROM THE SAVED OFFSET AND THE MEASUREMENT THAT IS BEING TAKEN
- "X_OFFSET" THE DISTANCE OF THE TIP OF YOUR TOOL, FROM HOME, TO CENTERLINE (THIS IS SET IN THE TOOL OFFSETS PAGE)
- "Z_OFFSET" THE DISTANCE FROM THE TIP OF YOUR TOOL, FROM HOME TO THE TOOL SETTER (THIS IS SET IN THE TOOL OFFSETS PAGE)



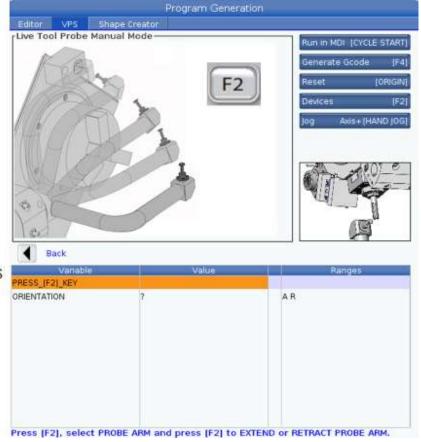
IF YOU RETURN TO THIS PAGE YOU CAN GO DOWN A SELECTION AND CHOOSE TO PROBE LIVE TOOLS. ONCE HERE YOU HAVE THE OPTION TO DO A "MANUAL" TOUCH OFF



PROBING

IN "LIVE TOOL PROBE MANUAL MODE" YOU CAN TOUCH OFF YOUR LIVE TOOLS. TO BEGIN THIS PROCESS YOU NEED TO MAKE SURE THE SPACE IS CLEAR AND THEN PRESS "F2" TO LOWER THE TOOL SETTER. AFTER YOU WILL HAVE TO INPUT:

 "ORIENTATION" IS THE DIRECTION THE LIVE TOOL IS FACING (AXIAL = A OR RADIAL = R)



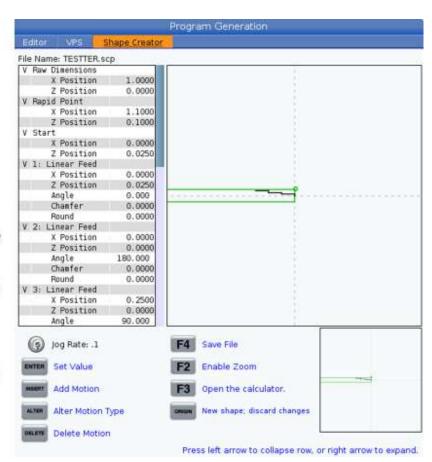
SHAPE CREATOR

- THE SHAPE CREATOR CAN BE USED TO CAN BE USED TO MAKE QUICK O.D. PROGRAM
- BY INPUTTING EACH POINT YOU WANT TO GO TO YOU CAN CREATE A SHAPE USING LINEAR MOVES, CW ARCS AND CCW ARCS WITH FILLETS AND CHAMFERS

SHAPE CREATOR

IN THE "SHAPE CREATOR" YOU CAN CREATE A 2D MODEL USING X AND Z POSITIONS AND ANGLES. YOU WILL ALSO HAVE THE OPTION TO PUT RADII AND CHAMFERS ON EACH POSITION

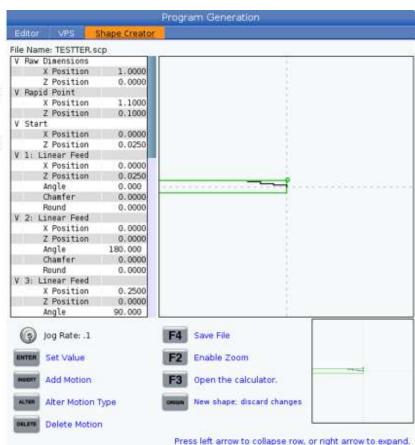
- THE FIRST THING THAT NEEDS TO INPUT IS THE "RAW DIMENSIONS" OF THE STOCK MATERIAL
- AFTER YOU WILL HAVE TO INPUT THE RAPID POINTS
- AFTER CHOOSING A START POSITION YOU CAN INPUT POINTS THAT CAN MAKE A LINEAR MOVEMENT, A CLOCKWISE CIRCULAR MOTION AND A COUNTER CLOCK-WISE CIRCULAR MOTION



SHAPE CREATOR

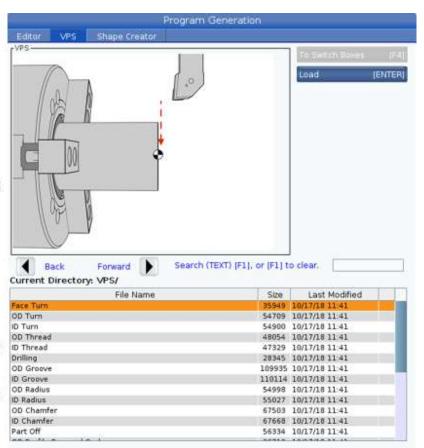
SOME OF THE THINGS THAT YOU CAN DO WITH THIS IS BY PRESSING:

- "ENTER" WILL SET THE VALUE FROM YOUR INPUT BAR
- "INSERT" WILL ADD A NEW MOTION
- "ALTER" WILL ALLOW YOU TO CHANGE A MOTION THAT HAS ALREADY BEEN CREATED
- "DELETE" WILL DELETE A MOTION
- "F4" WILL SAVE THE SHAPE YOU HAVE CREATED
- "F2" WILL ALLOW YOU TO CHANGE THE ZOOM ON THE PART
- "F3" WILL BRING YOU TO THE CALCULATOR
- "ORIGIN" WILL ALLOW YOU TO CREATE A NEW SHAPE (NOTE: IF THE SHAPE ISN'T SAVED IT WILL BE DELETED WHEN PRESSING ORIGIN)



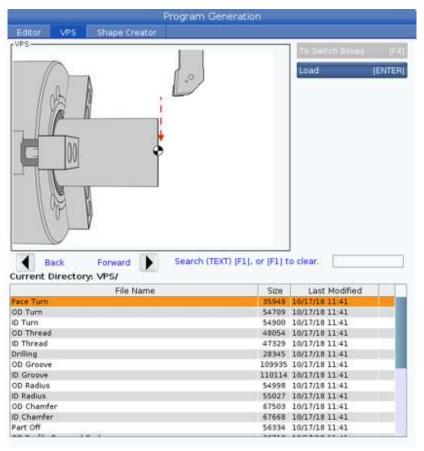
- IS USED TO CREATE QUICK PROGRAMS WHILE AT THE MACHINE WITHOUT AN EXTERNAL CAD/CAM PROGRAM
- THIS CAN ALSO BE USED IN ADJACENT WITH THE "SHAPE CREATOR"

- "FACE TURN" WILL ALLOW YOU CREATE A FACING OPERATION ON YOUR PART
- "OD TURN" WILL ALLOW YOU CREATE AN OUTER DIAMETER OPERATIONS, YOU CAN USE THE SHAPE CREATOR TO QUICKLY USE GENERATE THE CODE WITH THE INPUT OF DESIRED SPEEDS, FEEDS AND TOOL NUMBER
- "ID TURN" WILL ALLOW YOU TO CREATE AN INNER DIAMETER OPERATIONS
- "OD THREADING" WILL ALLOW YOU TO CREATE AN OUTER DIAMETER THREADING OPERATIONS
- "ID THREADING" WILL ALLOW YOU TO CREATE INNER DIAMETER THREADING OPERATIONS
- "DRILLING" WILL ALLOW YOU TO CREATE A DRILLING OPERATIONS



VPS

- "OD GROOVE" WILL ALLOW YOU TO CREATE AN OUTER DIAMETER GROOVING PROCESS
- "ID GROOVE" WILL ALLOW YOU TO CREATE AN INNER DIAMETER GROOVING PROCESS
- "OD RADIUS" WILL ALLOW YOU TO FILLET OR AN ARC ON AN OUTER DIAMETER
- "ID RADIUS" WILL ALLOW YOU TO FILLET OR CREATE AND ARC ON AN INNER DIAMETER
- "OD CHAMFER" WILL ALLOW YOU TO CREATE A CHAMFER ON AN OUTER DIAMETER
- "ID CHAMFER" WILL ALLOW YOU TO CREATE A CHAMFER ON AN INNER DIAMETER
- "PART OFF" WILL ALLOW YOU TO CREATE AN OPERATION TO CUT OFF A PART

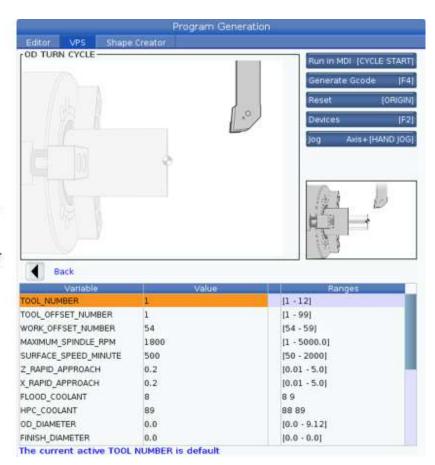


- "OD PROFILE REMOVAL CYCLES" ARE CYCLES THAT ALLOW YOU TO CREATE QUICK OUTER DIAMETER REMOVAL
- "ID PROFILE REMOVAL CYCLES" ARE CYCLES THAT ALLOW YOU TO CREATE QUICK INNER DIAMETER REMOVAL
- "OD THREAD REPAIR" CAN BE USED TO FIX OUTER DIAMETER THREADS
- "ID THREAD REPAIR" CAN BE USED TO FIX INNER DIAMETER THREADS
- "CENTER DRILL" IS USED TO CENTER DRILL OPERATION
- "TAPPING" IS USED FOR CREATING A TAPPING OPERATIONS



MANY OF THESE OPERATIONS REQUIRE SIMILAR INFORMATION INCLUDING:

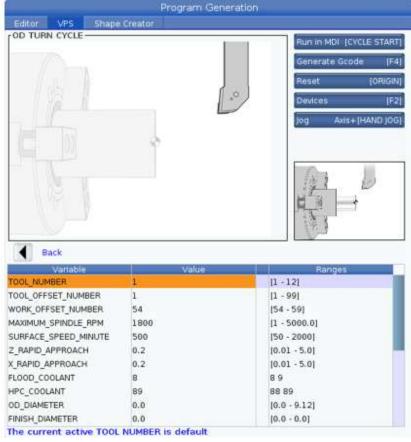
- "TOOL NUMBER" IS YOUR TOOL NUMBER
- "TOOL_OFFSET_NUMBER" IS THE OFFSET YOU'D LIKE TO SAVE THIS IN
- "WORK_OFFSET_NUMBER" IS THE WORK OFFSET YOU'D LIKE TO USE
- "MAXIMUM_SPINDLE_RPM" WILL ALLOW YOU TO SET A MAX RPM TO LIMIT THE RPM DURING THE CYCLE
- "SURFACE_SPEED_MINUTE" IS THE SURFACE SPEED YOU'D LIKE TO CUT AT



VPS

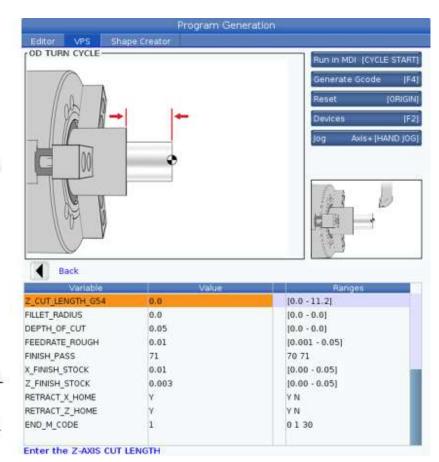
MANY OF THESE OPERATIONS REQUIRE SIMILAR INFORMATION INCLUDING:

- "Z_RAPID_APPROACH" IS THE DISTANCE, IN THE Z AXIS, FROM THE PART YOU WOULD LIKE TO RAPID TO
- "X_RAPID_APPROACH" IS THE DISTANCE, IN THE X AXIS, FROM THE PART YOU WOULD LIKE TO RAPID TO
- "FLOOD_COOLANT" IS WHETHER YOU WANT FLOOD COOLANT ON OR OFF
- "HPC_COOLANT" IS WHETHER YOU WANT HIGH PRESSURE COOLANT ON OR OFF
- "OD_DIAMETER" IS THE OUTER DIAMETER OF THE STOCK MATERIAL
- "FINISH_ DIAMETER" IS THE OUTER DIAMETER OF THE FINISHED PART



MANY OF THESE OPERATIONS REQUIRE SIMILAR INFORMATION INCLUDING:

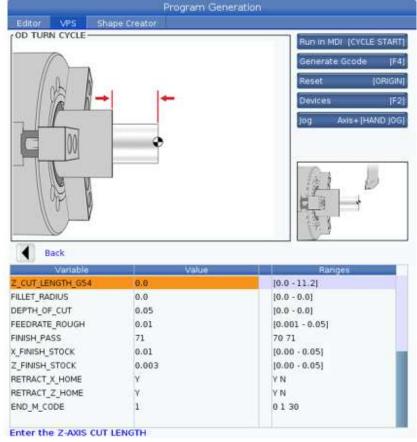
- "Z_CUT_LENGTH_G54" IS THE DISTANCE YOU'D LIKE TO CUT IN THE Z AXIS
- "FILLET_RADIUS" IS THE RADIUS OF FILLET, IF DESIRED
- "FEEDRATE_ROUGH" IS THE FEED RATE WHEN DOING THE ROUGHING PASS
- "FINISH_PASS" IS WHETHER YOU WANT A FINISH PASS OR NOT (70 = NO FINISH AND 71 = FINISH PASS)
- "X_FINISH_STOCK" IS THE AMOUNT OF MATERIAL YOU'D LIKE TO LEAVE IN THE X AXIS
- "Z_FINISH_STOCK" IS THE AMOUNT OF MATERIAL YOU'D LIKE TO LEAVE IN THE Z AXIS



VPS

MANY OF THESE OPERATIONS REQUIRE SIMILAR INFORMATION INCLUDING:

- "RETRACT_X_HOME" IS WHETHER YOU WANT THE MACHINE TO RETURN TO HOME IN THE X AXIS ONCE THE CYCLE IS DONE
- "RERACT_Z_HOME" IS WHETHER YOU WANT THE MACHINE TO RETURN TO HOME IN THE Z AXIS ONCE THE CYCLE IS DONE
- "END_M_CODE" IS WHAT KIND OF M-CODE
 YOU'D LIKE AT THE END OF THE CYCLE (0 = STOP, 1
 = OPTIONAL STOP AND 30 = END PROGRAM)



Company Name:
Machine type:
Serial number:
Build Date:



15 Easy Steps for Preventive Maintenance

- 1. Clean chips from way covers and bottom pan (50 hours of running)
- Clean coolant collector (50 hours of running)
- 3. Inspect oil levels (50 hours of running)
- 4. Grease chuck jaws (50 hours of running)
- 5. Clean coolant filter screen, concentration and clean sediment inside tank (50 hours powered on)
- Inspect way covers and lubricate (200 hours of running)
- 7. Grease the tailstock (200 hours of running)
- 8. Check axes grease reservoir level and lubrication tank level (200 hours of running)
- 9. Clean vector drive air vents and filters (200 hours powered on)
- 10.Inspect gearbox oil level (200 hours powered on)
- 11.Replace the oil filter (1200 hours powered on)
- 12.Inspect hoses for cracking (1200 hours powered on)
- 13.Clean the coolant filter, replace the coolant and clean coolant tank (1200 hours powered on)
- 14.Check oil, replace oil filter and clean oil tank (2400 hours of running)
- 15.Back Up Machine Data (2400 hours of running)



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(201)327-5215

Resources

Haas Automation, Inc YouTube Channel HAASCNC.com HAAS Online Certification Program